

GOAL PFS 1 **Public Safety:** Provide comprehensive and effective public safety services.



Promoting  
Health, Wellness  
and Safety

- POLICY PFS 1.1 Maintain level of service.** Provide police, fire, medical, and other necessary public safety services at levels of service commensurate with the City’s population and commercial and industrial activity.
- POLICY PFS 1.2 Evaluate additional demand.** Evaluate additional demand on police and fire safety levels of service, budgets, or facilities resulting from new development\*, redevelopment\*, or infill development\*.
- POLICY PFS 1.3 Facility location.** Locate police, fire, and other public safety facilities as appropriate to ensure adequate and consistent service coverage and response times throughout the City.
- POLICY PFS 1.4 Facility and service planning coordination.** Support coordination of facility and service planning between departments within the City, and with other local and regional mutual aid\* partners, to improve efficiency and service delivery.
- POLICY PFS 1.5 Analyze demand and capabilities.** Monitor police and fire service demand, reported incidents, and other appropriate data to ensure the adequacy of current service capacities, facilities, and budgets.
- POLICY PFS 1.6 Coordination with system plans.** Coordinate police and fire service and facility planning with other public infrastructure plans, such as the Water Master Plan and Transportation System Plan.
- POLICY PFS 1.7 Community awareness and engagement.** Facilitate community public safety awareness, education, volunteer, and training programs.
- POLICY PFS 1.8 Funding sources and strategies.** Identify funding sources and strategies for new or additional police and fire services or facilities.

\* Asterisks indicate terms with specific definitions included at the end of this section.

GOAL PFS 2 **Emergency Response:** Support and extend the City’s ability to respond to emergencies.

POLICY PFS 2.1 **Continuity and security of services.** Support efforts to assure continuity and security of services following disasters, disruptions, and other events.

POLICY PFS 2.2 **Emergency response infrastructure.** Facilitate the creation and maintenance of emergency response infrastructure including emergency communications, coordination, management, and facilities.

GOAL PFS 3 **Safe Design:** Use development and redevelopment to improve public safety.

POLICY PFS 3.1 **Address public safety through site and building design.** Allow for flexibility in site design, building placement, infrastructure placement, and design standards to incorporate measures intended to improve public safety.

POLICY PFS 3.2 **Planning for new facilities.** Identify and procure locations for new police and fire facilities, if necessary, at the time of concept planning, annexation, or significant redevelopment.

POLICY PFS 3.3 **Crime Prevention Through Environmental Design.** Support efforts to implement Crime Prevention Through Environmental Design\* principles in building and site design.

POLICY PFS 3.4 **Community-based policing and prevention.** Create neighborhoods, developments, facilities, and programs with strong identities that encourage community-based policing and preventive programs to improve public safety.

POLICY PFS 3.5 **Safety and security at gathering places.** Support measures to improve safety and security at public and quasi-public facilities, gathering places, transit facilities, and similar locations.

POLICY PFS 3.6 **Access and safety in parks and public facilities.** Design parks, open spaces, and public facilities to incorporate public safety measures and ensure emergency access.

POLICY PFS 3.7 **Development review integration.** Ensure integrated review processes involving City departments and other applicable agencies to collaboratively identify and resolve public safety-related issues during development review and permitting.

## DEFINITIONS

**Crime Prevention Through Environmental Design:** A multi-disciplinary approach to deterring criminal behavior through thoughtful building and site design, including access control, landscaping, sight lines, visibility, lighting, entrance placement, and access and egress paths.

\* Asterisks indicate terms with specific definitions included at the end of this section.

**Development:** Any man-made change to real property in the City, including but not limited to construction or installation of a building or other structure; major site alterations such as grading or paving; or improvements for use as parking. Vegetation removal outside the boundaries of a Significant Natural Resource Area is not development.

**Infill Development:** Additional development on already developed lots, usually achieved through subdividing the lot or otherwise increasing its density.

**Mutual Aid:** Cooperative service agreements between emergency response agencies to lend assistance across jurisdictional boundaries to mitigate the potential of an emergency to overwhelm the resource capabilities of a single agency.

**Redevelopment:** Construction of new structures; expansion or change of existing structures or building footprints; reconfiguration of existing driveways or parking; and site grading related to such additions, changes, or reconfigurations.

## REVIEW HISTORY

Date	Reviewed By
1.20.16	Internal Committee Meeting – <i>Comments Incorporated</i>
3.10.16	Technical Advisory Committee – <i>Comments Incorporated</i>
3.17.16	Citizen Advisory Committee – <i>Comments Incorporated</i>
5.25.16	Planning Commission – <i>No Changes</i>

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